

Abram Hodgens
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OBJECTIVE

- Employment in the creative industry as a junior character animator, 3D generalist, motion graphic designer or visual effects artist.

ANIMATION PRODUCTION EXPERIENCE

- Freelancing during travel 2008-2009
- Creative inspiration from all around the globe!
- Daktronics Inc. Shanghai, China 2006-2008
- Animator, Motion Graphics Designer, Studio Director
- Set up and developed Keyframe Creative offices in Daktronics Shanghai
 - Designed animations for Daktronics sales and clients in Aisa Pacific region
 - Hired and trained new talent to expand the Keyframe Shanghai Studio
- Daktronics Inc. Brookings, SD 2004-2006
- Animator, Motion Graphics Designer
- Designed animations and visualizations for Daktronic's Keyframe clients.
- Virtual Space, LLC, Phoenix, AZ 2004
- 3D Animation Intern
- Hodgens Engineering, Huron, SD 2002-2004
- Video Editor (as needed)

EDUCATION

- South Dakota State University, Brookings, SD, USA 2004
- College of Arts and Science – Graphic Design studies
- Collins College, Tempe, AZ, USA 2004
- AA of Occupational Studies in Computer Animation
- Honors: Top 10% of graduating class, awarded internship with Virtual Space Animation Studio

SOFTWARE TOOLS

- Autodesk Maya
- Adobe Premiere Pro
- Adobe After Effects
- Adobe Photoshop
- Virtual Dub
- Maxon Cinema 4D
- Autodesk Mudbox
- Particle Illusion

SKILL SET

- Motion Graphic Design
- Modeling
- 3D Animation
- Compositing
- Storyboarding
- Lighting
- Rendering
- Simulation

AWARDS

- "Best Cinematography", Taking the Plunge, 48 Hour Film Competition 2005
Lead video editor, sound effects editor, visual effects editor
- "Platinum Winner" Ava Awards, for work done on truck race animation for Coca-Cola. 2008
- "Gold Winner" ADDY Awards, for work done on truck race animation for Coca-Cola. 2008

LANGUAGE

- English --- native language
- Mandarin Chinese --- novice, learning
- German --- novice

MEMBERSHIPS

- SIGGRAPH - Special Interest Group: Graphics

Breakdown of my job tasks and responsibilities while assigned to the Daktronics Shanghai office:

- designed 3D environments to display and promote Daktronics products,
- designed commercial
- animations for display on Daktronics products
- designed storyboards
- scouted, interviewed, and recruited artists/animators
- designed layout of office space
- managed the computer hardware and software systems for the animators
- presented creative briefs with customers and coworkers,
- traveled internationally and locally for design collaboration and creative pitches
- directed creative and technical animation projects with Keyframe US
- trained new employees in Keyframe's unique techniques
- helped schedule and assign projects to new employees
- directed on creative projects

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